Sound Event Editor v1.0

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Overview

Sound Event Editor was created to make adding sound events to Windows 95 easy. By editing the Windows 95 registry, you can add basic sound events for any executable program file.

System Requirements

Windows 95 operating system and Soundcard that supports WAV files.
Now thats not asking much!

Install/Uninstall Sound Event Editor

Install Procedure

Go to Windows 95 Control Panel. Select Add/Remove Programs. Select "Install", and follow prompts. If Windows 95 does not locate the setup.exe file on its own, enter the directory path you unzipped the Sound Editor Install files to and the file name Setup.Exe, the click on Finish.

Uninstall Procedure

Sound Event Editor can be uninstalled, like most Windows 95 programs, via the Control Panel, "Add/Remove Programs" Icon.

Creating Program Sound Events

Click on the "Select Application Program" button (or press Alt-S).
Select a valid program file (ending with .EXE or .COM extension).
Make sure the Add Sound Events option is selected (Alt-A).
Click on the Install/Delete Sound Events button (or press Alt-I).
S.E.E. then creates sound events for your program, which must be configured via the Windows '95 Control Panel, "Sounds" Icon, which you can get to quickly by Clicking on the "Open Control Panel" button (or press Alt-C).

Deleting Program Sound Events

Click on the "Select Application Program" button (or press Alt-S).
Select a valid program file (ending with .EXE or .COM extension).
Make sure the Add Sound Events option is selected (Alt-D).
Click on the Install/Delete Sound Events button (or press Alt-I).
S.E.E. automatically deletes the sound events for your program.

What Sound Events will be created for my program?

Open

This will allow you to play a sound file when opening or starting your program.

Close

This will allow you to play a sound file when you exit/close your program.

Maximize

This will allow you to play a sound file when you Maximize your programs window.

Minimize

This will allow you to play a sound file when you Minimize your programs window.

Restore Up

This will allow you to play a sound file when you Restore your program to maximized view.

Restore Down

This will allow you to play a sound file when you Restore your program to windowed view.

Technical Support / Suggestions

Limited Technical support is available via Internet mail

Send Inquiries to:

Greg.Jones@kandy.com

Suggestions would also be welcomed at the same address.

Updates and information may be found on the World Wide Web:

http://members.aol.com/ledzeplan/

Legal Stuff

Sound Event Editor v1.0c is Freeware. No fee shall be charged for it.
Sound Event Editor v1.0c is provided AS IS, and although great lengths have been gone through to make sure it is bug free, I make no garuantees.
By using this software you agree that the Author, and any providers of the modules included herein will NOT be held responsible for any damage, or other problems it may cause to your system.

Sound Event Editor Interface

Select Application Filename

Click here, or press Alt-S, to select the program you wish to create sound events for.
Selected filename must be a valid program file with the ".EXE" or ".COM" extension.

Install/UnInstall Sound Events

Click here or press Alt-I only after you have selected a program filename, and have the appropriate Add/Delete Sound Event option selected.

Open Control Panel

Click here or press Alt-C for a shortcut to the Control Panel.
Use the "Sounds" icon here, to configure your new sound events.

Add Sound Events

Click here or press Alt-A if you want to add a programs sound events to Windows 95.

Delete Sound Events

Click here or press Alt-D to delete/remove a programs sound events from Windows 95.

Current Selected Application

The currently selected program filename, and its path will be displayed here.